

# SAVE YOUR MONEY

**Youssef Sayed Hussien**

Please upload a high-quality, well-lit headshot against a plain background for each of your team members.



# OVERVIEW

- **App Name:** Save your money
- **App Description:** The application is for saving money, you buy only what you need without buying anything you don't need it
- **Track:** Youth Individual
- **Category:** Personal Finance



# THEME

**In 100 words or less, describe the problem that you chose to address, and why you were interested in solving it. Please note that this portion of your submission will be published if you are selected as a finalist or winner.**

64% of an american adults have less than 1000 doller in their saving acount. Because they buy alot of things they don't need it. So if you buy things with 500\$ so you have only to use 250\$. So if you go to KFC 2 times in week you have to go 4 times in a month. I was intrested in solving it because a lot of people are asking how to save your money and buy what you need.

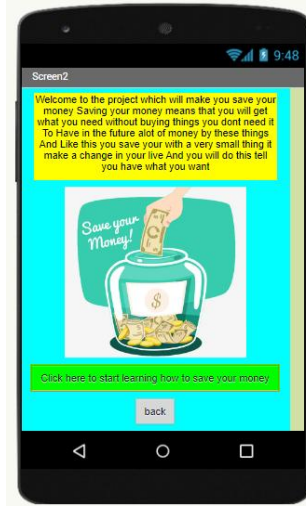


# INSTRUCTIONS

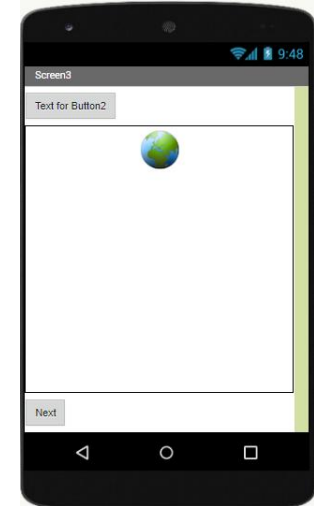
Please provide step-by-step instructions for using your app, along with high-quality screenshots of the app. Feel free to add as many slides as needed.



Step 1: Start the application



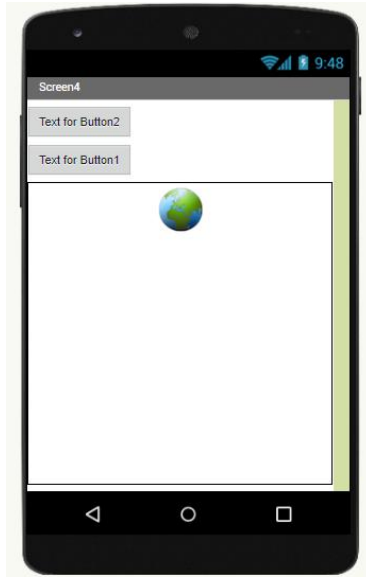
Screen 2



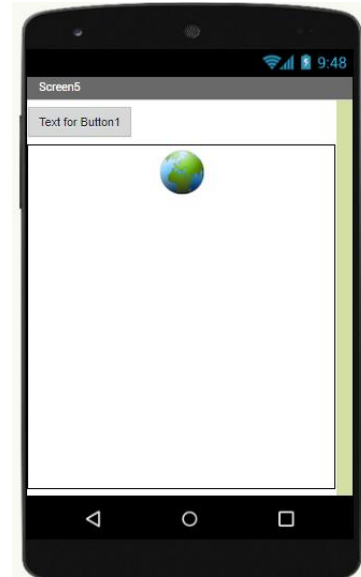
Screen 3



# INSTRUCTIONS



Screen 4



Screen 5



# LIMITATIONS

**In 100 words or less, describe the limitations of your app and what people should carefully consider when using it.**

It supports only English language.



# ACKNOWLEDGEMENTS

**Please list the names of anyone who helped you with developing your app, and describe what type of help they provided.**

- Nada Elmaghraby: She write with me the power point.
- Aml Elmaghraby: She helped me with the video.





# APPENDIX

If you have any supplementary information you wish to include, feel free to add it to the Appendix. **This section is entirely optional.**

It is recommended to add materials to the Appendix if you submitted a hardware project (e.g. with schematics, flow diagrams) or if your project included significant programming components outside of the MIT App Inventor platform.

Please be aware that judges reserve the right to exercise their discretion in reviewing materials within the Appendix, and they may not review its entirety if they consider it excessively lengthy.



# TITLE

Saving your money application elements:

- Button
- Label
- Image
- Web viewer

