Your application name： Pigsy_ Eats_ Watermelon
Team member name 1： 周辰轩

Please upload a high-quality, well-lit profile picture with a flat background:

Application name： Pigsy_ Eats_ Watermelon
App description: Let kindergarten children learn about 《Journey to the West》 through vision and sound.
Track: The teen individual
Categories: Creativity, Art, and entertainment

Use 100 words or less to describe the problem you choose to solve and why you are interested in solving it. For Your Attention
If you are selected as a finalist or a winner, the submitted work will be published.
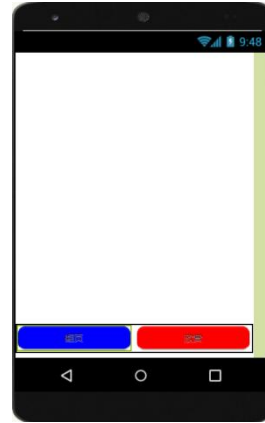**(Fill in your answer here.)**
Solution to the problems: simple, intuitive, easy to operate;
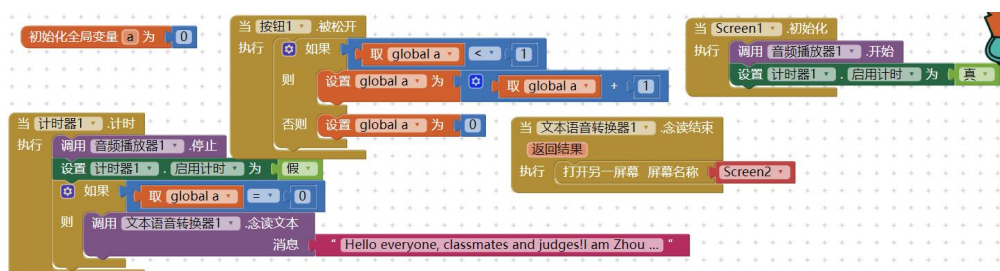Why: like programming, programming practice; also a gift to my younger sister.

Please provide step-by-step instructions for using the application, and high-quality screenshots of the application. You can add slides as needed.(Post the screen and program screenshots below.)
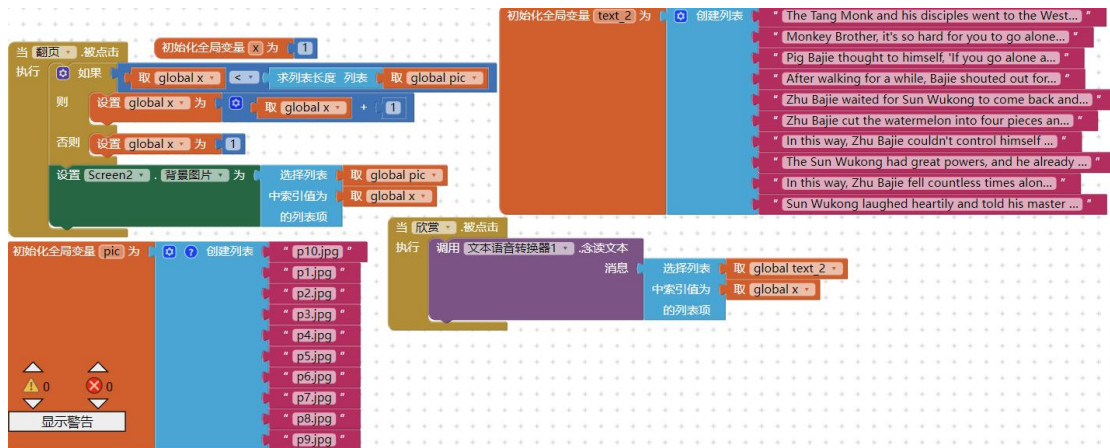

STEP1：Screen1

STEP2：Screen2

STEP3：Screen1 code

STEP4：Screen2 code

Describe the limitations of your app in 100 words or less and consider it carefully when using it.

(Fill in your answer here.)

This app tells less stories about 《Journey to the West》, and it will be updated later. It is not vivid enough.But I think both adults and children can see it.

Please list the names of the people who helped you develop the application and describe the type of help they provide.

Mr Xu: give us suggestions on the topic and guide us to complete the creation step by step.

Mom: Prepare the material with me.

If you have any supplementary information, please feel free to add it to the Appendix this section is completely optional.

If you submit a hardware project (e. g. With a schematic, flow chart), or whether your project includes important programming

MIT App Inventor Components outside of the MIT App Inventor platform.

Note that the judge reserves the right to exercise his reviewing discretion.

Material in the appendix, if they consider it too long.