

**Your application name:** Microbit

**Team member Name 1:** Zhang Yuhang

**Please upload a high quality, well-lit avatar with a flat background:**

**Application name:** Microbit

**Application description:** Let kindergarten children learn about Microbit through physical values.

**Track:** Individual youth

**Category:** Creative, Arts and Entertainment

**In 100 words or fewer, describe the problem you have chosen to solve and why you are interested in solving it. Attention please**

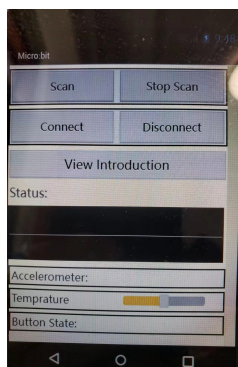
**If you are selected as a finalist or winner, the submission will be published.**

**(Fill in your answer here)**

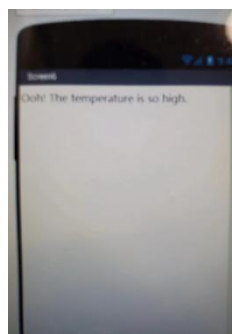
Problems solved: simple, intuitive, easy to operate;

Why: Like programming, programming practice; It's also a gift for my little brother and his little brother's kindergartner.

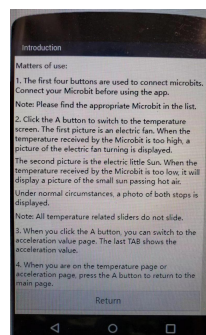
**Please provide step-by-step instructions for using the application, as well as high-quality screenshots of the application. Feel free to add slides as needed. (Post screen and program screenshot below)**



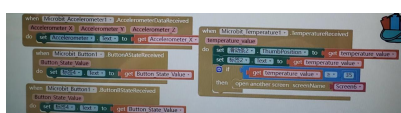
Screen1



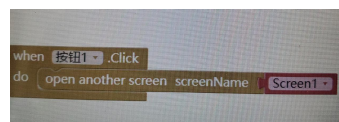
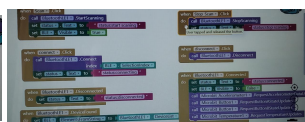
Screen6



Screen5



Screen1 code



Screen5 code

**In 100 words or less, describe the limitations of your app and what people should think about when using it.**

**(Fill in your answer here)**

This app has little to say about Microbit. I think it's for kids and adults

**List the names of the people who helped you develop your application and describe the type of help they provide.**

Mr. Xu: Give us suggestions on topic selection and guide us to complete the creation step by step.

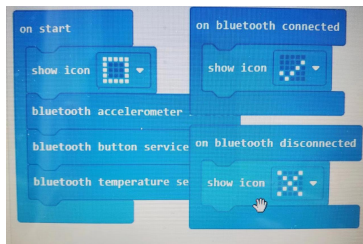
Dad: Prepare the material with me.

**If you have any additional information, please feel free to add it to the appendix.**

**If you submit a hardware project (e.g. With schematics, flowcharts), or if your project contains significant programming**

**Components outside the MIT App Inventor platform.**

I do. Microbit is used..



**Please note that the judge reserves the right to exercise discretion in review.**

**Annex the material if they think it is too long.**